

## Defence – Talking to partner.

What your cards mean depends on where you sit.  
Player 3 does the opposite of player 1.

### 1st Player: Opening leads

1. Lead **top** of a sequence of 2 or 3 honours. KQJ4, QJ104, KQ109, QJ98
2. The lead of a low card **promises** an honour. Lead your 4<sup>th</sup> highest. KJ92, Q942, J864
3. A big card **denies** an honour. From small cards lead the top. 82 643

Contract 3NT

Dummy  
 ♠ AQ432  
 ♥ 72  
 ♦ 652  
 ♣ A62

You  
 ♠ 93  
 ♥ QJ109  
 ♦ KQ103  
 ♣ K75

1. Spade suit; lead 9 (no interest)
2. Heart suit; Lead Q
2. Diamond suit; lead K
3. Club suit; lead 5 (small promises big)

### 3rd Player: Following to partner's lead

1. When following suit, play the **bottom** of a sequence. KQJ, QJ109, J1098
2. Following with a low card shows no interest in the suit. It's **discouraging**.
3. Following with a big card shows that you **encourage** partner to continue. Partner leads the Ace - Play the 9 from K94

Contract 3NT

Dummy  
 ♠ AQ432  
 ♥ 72  
 ♦ 652  
 ♣ A62

You  
 ♠ 9  
 ♥ QJ1096  
 ♦ KQ83  
 ♣ 875

1. Partner leads ♥3 follow suit with ♥9
2. partner leads ♦A encourage with ♦8
3. Partner leads ♣3, dummy plays A, follow with 5 (small denies big)

### Leading against notrumps ; If you don't have a sequence

Lead a low card from a holding with any honour including the Ace

### Leading against a suit contract ;If you don't have a sequence

Lead a low card from any suit with a King Queen or Jack

NB: DON'T lead a low card from an Ace against a suit contract.

Important - try and avoid opening up new suits for declarer!

Discards - your first discard should be from a suit that you DON'T want.